Lucky Dice	Steal Away Jordan : Character Sheet	Goal: Motive #1: o Related Task:
Lucky Dice  Name:	Worth:	Motive #2 o Related Task:
Place of birth: Attributes	Occupation:	Motive #3 o Related Task:
1.		Goal: Motive #1:
2.		o Related Task:
3.		Motive #2 o Related Task:
4.		Motive #3 o Related Task:
5.		Goal: Motive #1: o Related Task:
Master/Slave:		
Friends:		Motive #2 o Related Task:
Enemies:		Motive #3 o Related Task: